

J. Ben Sledge

TECHNICAL/SETUP ARTIST

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Objective: To obtain admittance into a graduate program focusing on practical and artist applications of computer graphics technology.

Education: **East Tennessee State University**
College of Business and Technology
Johnson City, TN (2010)
Bachelor of Science Degree in Digital Media, Minor in Computer Science

Skills: **Python / MEL Scripting**
Script integration in Maya, including tool creation and custom UI implementation.

Character Rigging
Understanding of character setup techniques including: FK/IK switching, stretchy control setup, skinning, deformations, and facial setups.

Java / C# Programming
Development of console and window based applications with a strong understanding of object-oriented programming, inheritance, interface implementation, and method overloading.

3D Generalist
Skilled in modeling, UV layout, texturing/shading, lighting, rendering (with Mental Ray), animation, and the Unreal game engine.

Work Experience: **Team Trainer - Panera Bread (May 2008 - present)**
Trained new employees to prioritize tasks and quickly produce a product while adhering to standards. Assisted shift supervision as Zone Leader.

Web Intern - Syndeo Alliance, LLC (January - May 2008)
Supported the advertising pipeline by designing various print projects and implementing web designs in a content management system.

Leadership: **ETSU Student ACM SIGGRAPH Chapter**
Treasurer (2009-2010), Webmaster (2007-2009), Secretary (2006-2007)

SIGGRAPH Conference
Student Volunteer (2009)

Honors: **Phi Kappa Phi**
Inducted: 2009 | East Tennessee State University

Epsilon Pi Tau
Inducted: 2009 | East Tennessee State University

Dean's List
East Tennessee State University

