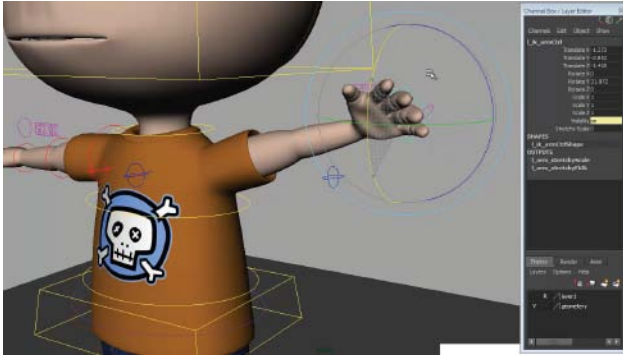


J. Ben Sledge

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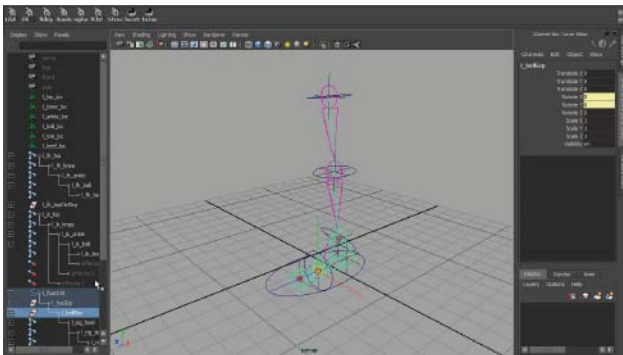
Reel Breakdown



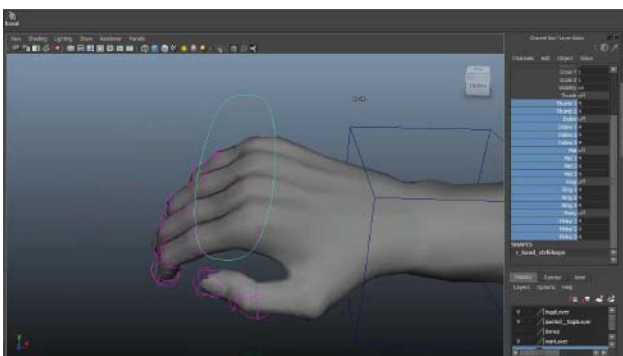
AJ Character Rig: Built joint based deformations, blendshapes and NURBS controls. Model by TurboSquid user met_out.



Remnant Wings: Created control system and nCloth simulations. Model by Matthew Via.



Automated FK/IK Leg Setup: Wrote Python/MEL script to create a leg and build FK and IK controls and a reverse foot setup.



Finger Setup Script: Wrote MEL script to automatically create finger control attributes and connect joint movements to the control. Model by Justin Frazee.